



LiP

An IMP compiler

IMP: an imperative language

Features:

- Declarations: **const** n=51; **var** x; **array** A[1000]
- Assignment: $x := (A[i]+1) * (n-1)$
- Sequence: $f := f*i; i := i+1$
- Conditional: **if** (i=5) **then** a := A[i] **else** a := B[i]
- Iteration: **while** (i<n) **do** f := f*i; i := i+1

Expressions (1)

$e ::= v$	constant
x	identifier
$x[e]$	identifier + index
$e + e'$	addition
$e - e'$	subtraction
$e * e'$	multiplication
...	

Expressions (2)

$e ::= \dots$

$e < e'$	less than
$e = e'$	equals to
$e \text{ and } e'$	logical conjunction
$e \text{ or } e'$	logical disjunction
$\text{not } e$	logical negation

We represent boolean values as integers: 0 (false) and $\neq 0$ (true)

Declarations

d ::= const x = v	constant
var x	variable
array x[v]	array
d; d'	sequence

Example: **const** n=2; **var** x; **array** A[5]

Commands

c ::= skip	no operation
x := e	assign to variable
x[e'] := e	assign to array
c; c'	sequence
if e then c else c'	conditional
while e do c	iteration

Compilation

Compilation functions:

- T_{exp} : IMP expressions \rightarrow ASM
- T_{com} : IMP commands \rightarrow ASM
- T_{prog} : IMP programs \rightarrow ASM

The compilation functions are **partial!** Some programs cannot be compiled.

Compiling expressions

$T_{\text{exp}}(e, r, \rho, F)$

- e is the expression to be compiled
- r is the register that will contain the result of the evaluation of e
- ρ is the environment, i.e. a function from identifiers to pairs (type,value/address)
- F is the set of available registers (used to choose tmp registers)

Example

Compile:

$$T_{\text{exp}}((A[i]+1) * (n-1), r, \rho, F)$$

in the environment:

$$\rho = \{(\text{var}, \ell i)/i, (\text{const}, 7)/n, (\text{array}, \ell a)/A\}$$

and with available registers:

$$F = \{bi, i, ba, a, t1, t2, t3\}$$

Example

$T_{\text{exp}}((A[i]+1) * (n-1), r, \rho, \{bi,i,ba,a,n,t1,t2,t3\})$

```
Addi $bi ℓi $0 // ρ(i) = (var,ℓi)
Load $i $bi[$0] // i
Addi $ba ℓa $0 // ρ(A) = (array,ℓa)
Load $a $ba[$i] // A[i]
Addi $t1 1 $a // t1 = A[i] + 1
Addi $n 7 $0 // ρ(n) = (const,7)
Addi $t2 1 $0 // t2 = 1
Sub $t3 $n $t2 // t3 = n - t2
Mul $r $t1 $t3 // r = t1 * t3
```

Values

$$T_{\text{exp}}(v, r, \rho, F) = \text{Addi } \$r \text{ v } \$0$$

Constants

$$T_{\text{exp}}(x, r, \rho, F) = \text{Addi } \$r \text{ v } \$0$$

if $\rho(x) = (\text{const}, v)$

Variables

$$T_{\text{exp}}(x, r, \rho, F) = \begin{array}{l} \text{Addi } \$bx \ \ell x \ \$0 \\ \text{Load } \$r \ \$bx[\$0] \end{array}$$

if $\rho(x) = (\text{var}, \ell x)$, $bx \in F$

Access to array

$$T_{\text{exp}}(x[e_1], r, \rho, F) =$$

C1

Addi \$bx ℓx \$0

Load \$r \$bx[\$t1]

if $\rho(x) = (\text{array}, \ell x)$, $t1, bx \in F$

$$\mathbf{C1} = T_{\text{exp}}(e_1, t1, \rho, F)$$

Addition

$$T_{\text{exp}}(e_1 + e_2, r, \rho, F) =$$

C1

C2

Add \$r \$t1 \$t2

where $t1, t2 \in F$

$$\mathbf{C1} = T_{\text{exp}}(e_1, t1, \rho, F)$$

$$\mathbf{C2} = T_{\text{exp}}(e_2, t2, \rho, F - \{t1\})$$

Subtraction

$$T_{\text{exp}}(e_1 - e_2, r, \rho, F) =$$

C1

C2

Sub \$r \$t1 \$t2

where $t1, t2 \in F$

$$\mathbf{C1} = T_{\text{exp}}(e_1, t1, \rho, F)$$

$$\mathbf{C2} = T_{\text{exp}}(e_2, t2, \rho, F - \{t1\})$$

Multiplication

$$T_{\text{exp}}(e_1 * e_2, r, \rho, F) =$$

C1

C2

Mul \$r \$t1 \$t2

where $t1, t2 \in F$

$$\mathbf{C1} = T_{\text{exp}}(e_1, t1, \rho, F)$$

$$\mathbf{C2} = T_{\text{exp}}(e_2, t2, \rho, F - \{t1\})$$

Comparison =

$T_{\text{exp}}(e_1=e_2, r, \rho, F) =$

```
C1  
C2  
Beq $t1 $t2 eq  
Addi $r 0 $0  
Jmp cont  
eq: Addi $r 1 $0  
cont: ...
```

where $t1, t2 \in F$

C1 = $T_{\text{exp}}(e_1, t1, \rho, F)$

C2 = $T_{\text{exp}}(e_2, t2, \rho, F-\{t1\})$

Warning!

Labels must be
unique in ASM
programs

Comparison <

$$T_{\text{exp}}(e_1 < e_2, r, \rho, F) =$$

C1

C2

\$t < \$r < \$t1 < \$t2

where $t1, t2 \in F$

$$\mathbf{C1} = T_{\text{exp}}(e_1, t1, \rho, F)$$

$$\mathbf{C2} = T_{\text{exp}}(e_2, t2, \rho, F - \{t1\})$$

Not

$T_{\text{exp}}(\text{not } e_1, r, \rho, F) =$

C1

Addi \$r 1 \$0

Beq \$t1 \$0 cont

Addi \$r 0 \$0

cont: ...

where $t1 \in F$

C1 = $T_{\text{exp}}(e_1, t1, \rho, F)$

And

$T_{\text{exp}}(e_1 \text{ and } e_2, r, \rho, F) =$

C1

C2

Addi \$r 0 \$0

Beq \$t1 \$0 cont

Beq \$t2 \$0 cont

Addi \$r 1 \$0

cont: ...

where $t1, t2 \in F$

C1 = $T_{\text{exp}}(e_1, t1, \rho, F)$

C2 = $T_{\text{exp}}(e_2, t2, \rho, F - \{t1\})$

Or

$$T_{\text{exp}}(e_1 \text{ or } e_2, r, \rho, F) =$$

C1

C2

Addi \$r 1 \$0

Bne \$t1 \$0 cont

Bne \$t2 \$0 cont

Addi \$r 0 \$0

cont: ...

where $t1, t2 \in F$

$$\mathbf{C1} = T_{\text{exp}}(e_1, t1, \rho, F)$$

$$\mathbf{C2} = T_{\text{exp}}(e_2, t2, \rho, F - \{t1\})$$

Compiling commands

$T_{\text{com}}(c, \rho, F)$

- ρ is an environment, i.e. a function from identifiers to pairs (type, value/address)
- F è the set of available registers (used to choose tmp registers)

Skip

$$T_{\text{com}}(\mathbf{skip}, \rho, F) = \text{Nop}$$

Assignment to variables

$T_{\text{com}}(x := e, \rho, F) =$

C1

Addi \$bx ℓx \$0

Store \$bx[\$0] \$t1

where $\rho(x) = (\text{var}, \ell x)$, $t1, bx \in F$

C1 = $T_{\text{exp}}(e, t1, \rho, F)$

Assignment to arrays

$T_{\text{com}}(x[e_1] := e_2, \rho, F) =$

C1

C2

Addi \$bx ℓx \$0

Store \$bx[\$t1] \$t2

where $\rho(x) = (\text{array}, \ell x)$, $t1, t2, bx \in F$

C1 = $T_{\text{exp}}(e_1, t1, \rho, F)$

C2 = $T_{\text{exp}}(e_2, t2, \rho, F - \{t1\})$

Sequence

$$T_{\text{com}}(c_1; c_2, \rho, F) = \begin{matrix} \mathbf{C1} \\ \mathbf{C2} \end{matrix}$$

where:

$$\mathbf{C1} = T_{\text{com}}(c_1, \rho, F)$$

$$\mathbf{C2} = T_{\text{com}}(c_2, \rho, F)$$

Conditional

$T_{\text{com}}(\text{if } e \text{ then } c_1 \text{ else } c_2, \rho, F) =$

```
Ce  
Beq $t $0 FF  
C1  
Jmp cont  
FF: C2  
cont: ...
```

where $t \in F$ **Ce** = $T_{\text{exp}}(e, t, \rho, F)$

C1 = $T_{\text{com}}(c_1, \rho, F)$

C2 = $T_{\text{com}}(c_2, \rho, F)$

While

$T_{\text{com}}(\text{while } e \text{ do } c, \rho, F) =$

```
loop: C  
      Beq $t $0 cont  
      C'  
      Jmp loop  
cont: ...
```

where $t \in F$ $\mathbf{C} = T_{\text{exp}}(e, t, \rho, F)$

$\mathbf{C}' = T_{\text{com}}(c, \rho, F)$

Compilation of programs

ASM code

$$T_{\text{prog}}(\text{program } d \text{ begin } c \text{ end}) = (\begin{array}{c} \mathbf{C} \\ \text{Halt} \end{array} , \ell)$$

Environment
(symbol table)

Address of first
instruction

$$\text{dove } (d, \{\}, 0) \rightarrow_{\text{dec}} (\rho, \ell)$$

$$\mathbf{C} = T_{\text{com}}(c, \rho, [1..63])$$

Set F of available
registers